



Bucket League Week 12 – Aug 7th
2 Man Teams – Net Points
Rules Of The Day

- TEAMS - BLIND DRAW FOR ACTUAL TEAMS AFTER THE ROUND.
- WE ARE STARTING ON THE BACK NINE THIS WEEK.
- BEFORE YOU TEE OFF ON #1, PLEASE MARK ON YOUR SCORE CARD WHO IS IN FOR NEXT WEEK.
- PROVISIONSAL LIES IN YOUR OWN FAIRWAY ONLY.
- **Players Starting on #6 - PLEASE PICK UP THE CTPIN FLAG FOR #5 ONLY.**
Players Starting on #5B please pick up all other flags. Bring The SLIPS ONLY to the Bistro along with your score cards & money. Leave the Measuring Devices at the Pro Shop Please.
- Measuring Devices - one of our devices is in Tenths - it does not have 11 or 12 (inches on the Tape). Just put down whatever the measurement is 5'.8. 6'.9 etc.

THIS WEEK'S Format -

- Format will be Two Man Teams - drawn after the round - Aggregate Net Team Points like we did last week. IN ADDITION TO TEAM PRIZES, WE WILL HAVE PRIZES BY FLIGHT - We will have 8 Flights (A - H). You will compete on a Team and individual basis.
- Flags -
 - Closest To Pins on #5, #11 and #14 (A,B,C,D & E,F,G,H) .
 - Long Putt (FIRST PUTT ONLY) on #8 and #15.
- \$\$ The Flag Pool is \$5.00 - Each foursome is responsible for collecting the Flag Pool for the group. Turn the \$20.00 in with your scorecard please.
- Previous Flag Pool Winners - see Pete Collins.
- Score Cards - Please record Gross Score Only for each player and, mark YES, NO or Maybe for each players with regards to playing next week - thank you. Turn cards into Dan Allaire in the Bistro.
- Breakfast Ball - on your first hole only you may hit a second ball IF NEEDED ONLY without penalty. **PLAYERS STARTING ON #5 WILL TAKE THEIR BB ON #6.**

League Rules

League Rules - USGA Rules apply with the exception of all Posted Local Rules and, the following "League Rules":

- **Breakfast Ball** - (this came from all the old snowbirds that play all winter) - on your first hole only (not on a par 3 if we have a shotgun start) you may hit a second ball **IF NEEDED** without penalty. The purpose of this rule is to allow you to get you day off right if you hit a bad ball off the first tee. If you stripe the first ball down the middle etc. **DO NOT HIT ANOTHER BALL.**
- **Provisional Lies In Your Own Fairway ONLY** -- width of our score card, no closer to the hole. Please use your club (roll the ball) not your hand to improve your lie under this "League" Rule. Do not pick the ball up or clean the ball unless Lift, Clean & Place is posted by the Pro Shop due to wet course conditions.
- **Lost Ball Red Stakes or White Stakes (Stroke Penalty)** - areas marked by Red Stakes (lateral hazard) or White Stakes (OB) - with the help of the other players in your group, determine where the ball crossed the margin of the hazard - **drop a ball two club lengths from the margin of the hazard under penalty of One Stroke.**
- **Rock & Root Rule** -- our objective is to play golf and have fun without injury or damage to our clubs. If your ball is on a rock or root or in a position that you may hit a rock or root during your swing, you may roll the ball away (ONLY THE DISTANCE REQUIRED TO ALLOW RELIEF FROM THE ROCK, ROOT ETC.) from that type of a situation without penalty under the Unplayable Lie Rule. In all other situations, USGA Rules apply. This does not apply to balls against a rock wall (i.e. behind 15th hole etc.) - unplayable - drop - 1 stroke.
- **Putts - No Gimmes** - put the ball in the hole. We all have a different idea of what length putt is, "a Gimme Putt". In fairness to all players, put the ball in the hole on every hole. If the ball does not go in, you have not finished the hole.